

# 2016 Baseliners Halloween Classic

## 16U Pool Play

Pool A						
Game	Time	Field	Team	VS.	Team	Score
1	9:30	Bolen 8	A1	vs.	A2	7-4
2	9:30	Bolen 9	A3	vs.	A4	6-8
3	11:00	Bolen 8	A1	vs.	A3	7-2
4	11:00	Bolen 9	A2	vs.	A4	7-2
5	2:00	Bolen 8	A2	vs.	A3	0-1
6	2:00	Bolen 9	A1	vs.	A4	15-2
7	3:30	Bolen 10	C3	vs.	A3	2-8
Pool B						
Game	Time	Field	Team	VS.	Team	Score
8	12:30	Bolen 8	B1	vs.	B4	4-6
9	12:30	Bolen 9	B2	vs.	B3	5-3
10	2:00	Bolen 10	C2		B4	16-1
11	3:30	Bolen 8	B1	vs.	B3	7-12
12	3:30	Bolen 9	C1	vs.	B2	14-2
13	5:00	Bolen 8	B1	vs.	B2	6-1
14	5:00	Bolen 9	B3	vs.	B4	6-10
Pool C						
Game	Time	Field	Team	VS.	Team	Score
15	9:30	Bolen 10	C1	vs.	C2	6-6
16	11:00	Bolen 10	C2	vs.	C3	13-1
17	12:30	Bolen 10	C1	vs.	C3	14-0
10	2:00	Bolen 10	C2	vs.	B4	
12	3:30	Bolen 9	C1	vs.	B2	
7	3:30	Bolen 10	C3	vs.	A3	

Pool A	
1	PA Poison Gold
2	Ashburn Shooting Stars Black
3	Loudoun Storm - Merchant
4	Wagner's - Galbreath

Pool B	
1	VA Xplosion 2K1
2	Tri-State Thunder
3	Great Falls Sharks
4	Arlington Sage

Pool C	
1	Ashburn Shooting Stars Gold
2	Lakeshore Lightning '02
3	NVGSA Firebirds

Extra game #7 does not count for seeding for Team A3 but must be played.

The following rules will determine seeding for Sunday bracket play, teams will be seeded 1 through 11.

1. WIN-LOSS RECORD
2. HEAD TO HEAD
3. FEWEST RUNS ALLOWED
4. MOST RUNS SCORED
5. RUN DIFFERENTIAL
6. Coin Flip

\*When three or more teams are tied fewest runs allowed in all pool play games will be used in determining all 3 places. If there is still a 3 way tie runs SCORED shall be used to determine who shall advance.