2016 Baseliners Halloween Classic

12U Pool Play

Pool A						
Game	Time	Field	Team	VS.	Team	Score
1	9:30	CMP2	A1	VS.	А3	17-0
2	11:00	CMP 1	A1	VS.	A2	6-1
3	11:00	CMP 2	А3	VS.	A4	7-8
4	11:00	CMP 3	A5	VS.	D5	4-6
5	12:30	CMP 3	A4	VS.	A5	11-1
6	3:30	CMP 1	A2	VS.	А3	3-2
7	3:30	CMP 2	A1	VS.	A4	3-5
8	5:00	CMP 1	A2	VS.	A5	7-4
	Pool B					

	Pool A				
1	Vienna Stars '05				
2	VA Glory - Sears/Fishburn				
3	Pa Ballhawks 12U Dews				
4	McLean Magic 12U				
5	Vienna Velocity '05				

Pool B						
Game	Time	Field	Team	VS.	Team	Score
9	9:30	CMP 9	B1	VS.	В3	5-5
10	11:00	CMP 9	В3	VS.	В4	7-1
11	11:00	CMP 10	B1	VS.	B2	1-14
12	3:30	CMP 9	B1	VS.	B4	12-7
13	3:30	CMP 10	B2	VS.	В3	6-0
14	5:00	CMP 10	B2	VS.	B4	7-4

Pool B					
1	Virginia Stars - Cornett				
2	Vienna Stars '04 Andrade				
3	Heartbreakers '04				
4	Loudoun Liberty Blue				

Pool C						
Game	Time	Field	Team	VS.	Team	Score
15	9:30	CMP 10	C1	VS.	C3	13-1
16	12:30	CMP 1	C1	VS.	C2	5-6
17	12:30	CMP 2	C3	VS.	C4	0-12
18	2:00	CMP 1	C2	VS.	C3	10-9
19	2:00	CMP 2	C1	VS.	C4	11-3
20	5:00	CMP 2	C2	VS.	C4	18-2
Do al D						

	Pool C				
1	VA Glory - Willemssen				
2	Team Long Island '04				
3	Ashburn Shooting Stars 12U Gold				
4	Fielder's Choice				

20	5.00	CIVIP Z	CZ	VS.	C4	10-2
Pool D						
	Time	Field	Team	VS.	Team	Score
22	9:30	CMP 3	D2	VS.	D5	10-3
4	11:00	CMP 3	A5	VS.	D5	
23	12:30	CMP 9	D3	VS.	D4	7-0
24	12:30	CMP 10	D1	VS.	D2	6-2
25	2:00	CMP 9	D1	VS.	D4	18-0
26	2:00	CMP 10	D2	VS.	D3	7-7
27	3:30	CMP 3	D4	VS.	D5	2-20
21	5:00	CMP 9	D1	VS.	D3	24-2

Pool D				
1	Delaware Cobras '04			
2	Northern Calvert Fury 2k4			
3	Arlington Sage 2K4			
4	Lady Outlaws			
5	Baseliners 12U			

The following rules will determine seeding within pool for Sunday bracket play.

1. WIN-LOSS RECORD

4. MOST RUNS SCORED

2. HEAD TO HEAD

5. RUN DIFFERNTIAL

3. FEWEST RUNS ALLOWED

6. Coin Flip

^{*}When three or more teams are tied fewest runs allowed in all pool play games will be used in determining all 3 places. If there is still a 3 way tie runs SCORED shall be used to determine who shall advance.